

例 1.11 kruskal 和 Prime 算法实现

算法功能:求解最小生成树

修改参数: maps: 图中边的连接关系和权值信息

```
"""  
  
class Graph(object):  
    def __init__(self, maps):  
        self.maps = maps  
        self.nodenum = self.get_nodenum() # 节点数  
        self.edgenum = self.get_edgenum() # 边数  
  
    def get_nodenum(self):  
        return len(self.maps)  
  
    def get_edgenum(self):  
        count = 0  
        for i in range(self.nodenum):  
            for j in range(i):  
                if self.maps[i][j] > 0 and self.maps[i][j] < 9999:  
                    count += 1  
        return count  
  
    def kruskal(self):  
        res = []  
        if self.nodenum <= 0 or self.edgenum < self.nodenum - 1:  
            return res  
        edge_list = []  
        for i in range(self.nodenum):  
            for j in range(i, self.nodenum):  
                if self.maps[i][j] < 9999:  
                    edge_list.append([i, j, self.maps[i][j]]) # 按[begin, end,  
weight]形式加入  
        edge_list.sort(key=lambda a: a[2]) # 按边长度排序, 得到已经排好序的边集  
合  
  
        group = [[i] for i in range(self.nodenum)]  
        for edge in edge_list:  
            for i in range(len(group)):  
                if edge[0] in group[i]:  
                    m = i  
                if edge[1] in group[i]:  
                    n = i
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        if m != n:
            res.append(edge)
            group[m] = group[m] + group[n]
            group[n] = []
    return res

def prim(self):
    res = []
    if self.nodenum <= 0 or self.edgenum < self.nodenum - 1:
        return res
    res = []
    seleted_node = [0]
    candidate_node = [i for i in range(1, self.nodenum)]

    while len(candidate_node) > 0:
        begin, end, minweight = 0, 0, 9999
        for i in seleted_node:
            for j in candidate_node:
                if self.maps[i][j] < minweight:
                    minweight = self.maps[i][j]
                    begin = i
                    end = j
            res.append([begin, end, minweight])
            seleted_node.append(end)
            candidate_node.remove(end)
    return res

if __name__ == "__main__":
    Inf=float('inf')
    rowA = [0, 4, Inf, Inf, Inf, Inf, Inf, 8, Inf]
    rowB = [4, 0, 8, Inf, Inf, Inf, Inf, 11, Inf]
    rowC = [Inf, 8, 0, 7, Inf, 4, Inf, Inf, 2]
    rowD = [Inf, Inf, 6, 0, 9, 14, Inf, Inf, Inf]
    rowE = [Inf, Inf, Inf, 9, 0, 10, Inf, Inf, Inf]
    rowF = [Inf, Inf, 4, 14, 10, 0, 2, Inf, Inf]
    rowG = [Inf, Inf, Inf, Inf, Inf, 2, 0, 1, 6]
    rowH = [8, 11, Inf, Inf, Inf, Inf, Inf, 0, 7]
    rowI = [Inf, Inf, 2, Inf, Inf, Inf, 6, 7, 0]

    maps = [rowA, rowB, rowC, rowD, rowE, rowF, rowG, rowH, rowI]
    graph = Graph(maps)
    print('邻接矩阵为\n%s' % graph.maps)
    print('节点数据为%d, 边数为%d\n' % (graph.nodenum, graph.edgenum))
    print('-----最小生成树 kruskal 算法-----')
```

```
print(graph.kruskal())  
print('-----最小生成树 prim 算法')  
print(graph.prim())
```